



SCOTTSDALE
GROOVY
BRIGADE

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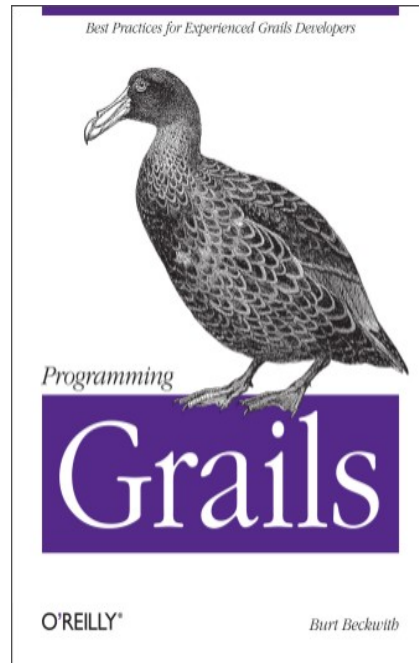
Grails Best Practices

www.scottsdale-groovy.org
twitter: @groovyandgrails

A Semi-Opinionated Look at Making Grails Apps Better

First, Some References

- <http://groovy.dzone.com/articles/grails-best-practices>
- <http://www.infoq.com/articles/grails-best-practices>
- Burt Beckwith - [Programming Grails](#)



Starting at the start

Domain Driven Design

- Rich Domain Model
 - Business logic specific to the domain
- Not an Anemic Domain Model
 - Bag of getters and setters

```
class Domain {  
  
    def retrieveSpecialInstances() {}  
  
    def updateDetails( String name, etc ) {}  
  
    def determineCountOfWhatever() {}  
  
}
```

Getting ahead a bit

- Generally push everything down to the lowest level possible - this simplifies all the levels above
 - Don't do in a view what you can do in a controller
 - Don't do in a controller what you can do in a service
 - Don't do in a service what you can do in a domain class

```
// antipatterns

// views
domainObj.retrieveSpecialInstances()?.sort {
    it.name }

// controllers
def update() {
    def obj = Domain.get(params.id)
    bindData( obj, params )
    obj.save()
}

// services
def determineCountOfWhatever() {}
```

Keep Domains Atomic

- Don't do cross-domain work
 - Except for some simple managing of existing relationships
- Don't inject services into domains
- Don't expose internal variables
 - "T" or "F" for enabled/activated

```
class Domain {
    String enabled = "F"

    boolean isEnabled() {
        enabled == "T"
    }
}

// calling code
if ( domain.isEnabled() ) { .. }

// instead of
if ( domain.enabled == "T" ) { .. }
```

Other Domain Best Practices

- Complicated query logic
 - Name these methods `retrieve*()`
 - Distinguishes them from dynamic `find*()` methods
- Util methods to navigate complicated relationships
 - Loose coupling of calling code
- Named Queries
 - Implementation detail
 - I'm hesitant to expose those outside the domain

```
def retrieveSubObjsForType( type ) {
  Domain.withCriteria {
    eq( "domain.id", this.id )
    collectionOfSubObjs {
      eq( "subObj.id", type.id )
    }
  }
}

boolean hasCertainAssociations() {
  this.collection?.any {
    it.otherCollection?.size() > 0 }
}

def getAssociationCount() {
  collection*.subObjs?.sum { it.size() }
}
```

Controllers

- Actions should be methods, not closures
 - Better performance
- Keep 'em thin
 - No logic
 - Limited to no DB operations
 - No transactions
- Should primarily deal with navigation flow
- Define and (usually) type input variables in method signature
- Use command objects for more complex inputs and/or large form submission

```
// this is a DB operation, but oh well
def edit( Long id ) {
  [ obj:Domain.get(id) ]
}

// define and type input params
def update( Long id, String name, String type,
Long statusCode ) { }

// command obj input
def update( MyCommandObj cmd ) { }
```

Controller Exception Handling

- Just because you don't HAVE to catch exceptions, doesn't mean you SHOULDN'T
 - Common example is to redirect everything to a common error page
- try/catch block around probably all service calls - especially ones that update data
- Let exceptions influence navigation
- Info and error messages in flash

```
// more about navigation flow
def update( Long id, String name, etc ) {
  if ( request.method == 'POST' ) {
    try {
      myService.updateData( id, name, etc )
      flash.message = "Data updated"
      redirect( action:'show', id:id )
    }
    catch ( e ) {
      handleException( "Could not update", e )
      // could redirect somewhere else here
      // or can let line below return to update page
    }
  }
}

// get data for editing/updating, instead of separate action
[ obj:Domain.get( id ) ]
}
```


Handling Those Exceptions

- Shared handleException() method
- Deal with error handling, logging consistently
- Base controller or metaclass/AST transform if you want to get fancy

```
def handleException( String msg, Exception e ) {  
  if ( e instanceof DomainValidationException ) {  
    flash.errors =  
      e.domain.errors?.fieldErrors?.toList()?.unique {  
        it.defaultMessage }  
    log.info( msg, e )  
  }  
  else if ( e instanceof ... ) {  
    // deal with other types  
    log.warn( msg, e )  
  }  
  else {  
    flash.errorMessage =  
      "Something unexpected happened: $msg"  
    log.error( msg, e )  
  }  
}
```

Services

- Complex, multi-business domain logic
 - Updates
 - Data retrieval
- Shouldn't know where they're being invoked from - web request, AJAX, API, etc
 - Don't pass params obj
 - Define service API more strongly
- Input validation
 - Smells like business logic

```
def activateUser( UserCmd cmdObj ) {  
    // validate input data  
    // set user to active  
    // initialize/config associated objects  
    // save data  
    // send notification email  
    // etc  
}
```

Services and Transactions

- All DB writes should happen in a transactional service
- Complex reads can be in a non-transactional service
 - Can also specify `@Transactional(readOnly=true)` if concerned about dirty reads
 - Note that one `@Transactional` is the same as:
 - `static transactional = false`
- `failOnError=true`
 - Silent save failures can be difficult to debug

Doing Those Saves

- Shared doSave() method
- Deal with validation checks consistently
 - Note validate:false
 - Don't validate twice, especially with custom validators doing queries
- Ensure DB rollbacks
- Base service, metaclass/AST, or separate SaveService

```
class SaveService {
    static transactional = true

    void doSave( domainObj, flush=false ) {
        if ( domainObj.validate() )
            domainObj.save( flush:flush,
                            validate:false )

        else
            throw new DomainValidationException(
                "${domainObj.getClass()} obj failed
                validation",
                domainObj )
    }

    // or params as map ("flush:true")
    // could make validation optional
    // should prob check Hibernate version
}
```

Rollback Gotcha

- Throwing RuntimeException to rollback transaction will detach all current objects from Hibernate session
- Will need to redirect in controller or .get().read() any objs before passing to view
- Probably avoid .merge().attach()
 - If exception was thrown due to bad data, don't want to try and put it back in session

```
def update( MyCmdObj cmd ) {  
  try {  
    myService.doUpdate( cmd )  
    flash.message = 'Update successful'  
    redirect( action:'show', id:cmd.id )  
  }  
  catch ( e ) {  
    handleException( "Update failed", e )  
    // if we want to return to update view  
    [ domainObj:Domain.get(cmd.id) ]  
  }  
}
```

Views

- Use templates and taglibs for repeated content
- Flash message/error display in layout (main.gsp)
- Avoid scriptlets – we're not writing JSPs

```
<!-- main.gsp -->
<g:if test="${flash.errorMessage ||
flash.errorObj}">

    <div id="errors">
        ${flash.errorMessage}

        <g:hasErrors bean="${flash.errorObj}">
            <g:renderErrors
                bean="${flash.errorObj}" as="list"/>
        </g:hasErrors>
    </div>

    <!-- clear flash data, once shown -->
    <% flash.errorMessage = null %>
    <% flash.errorObj = null %>
    <!-- but don't use scriptlets :) -->
</g:if>
```

No Logic In Those Views

- No logic or DB queries
- Multiple if/else statements - use a taglib
- Be wary:
 - `<%@page import="com.package.Class" %>`
 - collect, grep, join, set
 - Any time you feel like you're writing Groovy code
- Probably can't get away from navigating domain relationships, but view shouldn't know too much

```
<!-- get these out of your GSPs -->

<g:each var="obj" from="Domain.list()?.sort
{ it.name }">

<g:each var="obj"
from="Domain.findByActivated("T")?.sort
{ rand() }">

<g:if test="${obj instanceof X}">
<g:elseif test="${obj instanceof Y}">
<g:elseif test="${obj instanceof Z}">
```

Command Objects

- Automatic data binding is great
- Theoretically do validation, but I've encountered flakiness
- Can reuse as DTOs for complex view generation
- src/groovy instead of defined inline in controller
- Can nest command objs
 - Use Apache Commons Collections Utils classes

```
@Validateable
class MyCommandObj {
    Long myNum
    List nestedList = ListUtils.lazyList(
        [] as LinkedList,
        FactoryUtils.instantiateFactory(
            MyOtherCmdObj))
    Map nestedMap = MapUtils.lazyMap([:],
        FactoryUtils.instantiateFactory(
            MyOtherOtherCmdObj))
}

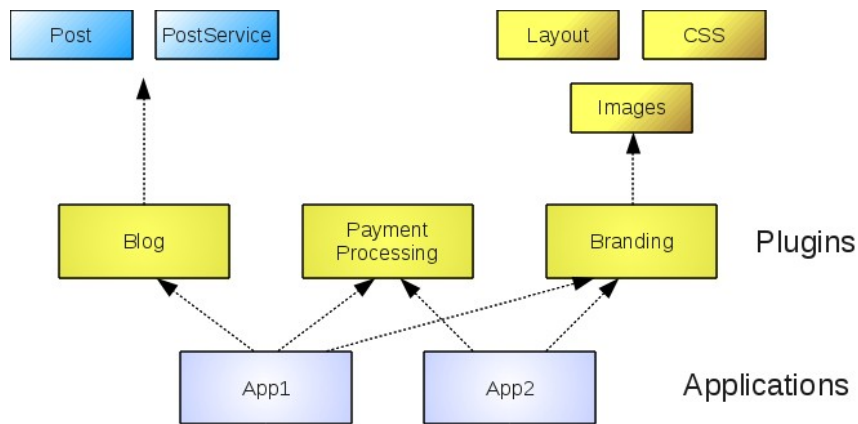
<g:textField name="myNum" value="1" />
<g:textField name="nestedList[0].varName" />
<g:textField
    name="obj['x'].subObj['y'].otherVar" />
```


grails-app/util vs src/groovy vs src/java

- grails-app/util should really only be used for codecs
 - .encodeAsXYZ()
 - .decodeAsXYZ()
- Util classes should go in src/groovy
 - Custom exceptions, enums, DTOs, cmd objs, rules classes, etc
- src/java = ?
 - Perhaps good if you need to interface with Java code (Java DTOs for GWT)

Plugins

- Think about breaking out larger logical app components
- Can provide cleaner separation/looser coupling between different parts of the app
- Can go so far as to embrace a Plugin Oriented Architecture
 - Share among multiple apps
 - Decompose one large app
 - Incremental deploy/updates
 - Scalability
 - Reliability
 - Complexity vs. needs



(Peter Ledbrook - <http://blog.springsource.org/2010/06/01/whats-a-plugin-oriented-architecture/>)

Groovy Tips

- Learn the goodness
- Collections methods
- Don't get too Groovy
 - Readable
 - Maintainable
- Don't get too lazy with def
 - good to specify type on one side of an assignment

```
*. <=> ?. ?: <<

.each { }, .eachWithIndex { i -> }, .collect
{ }, .find { }, .findAll { }, .sort { }, .any
{ }, .every { }

// you could, but don't (outside of Twitter)
m={s,n,c->[0:s].withDefault{''}[n%c]};
(1..100).findResults{n->
m('fizzbuzz',n,15)?m('fizz',n,3)?m('buzz',n,5)?n
}
// @tim_yates
(1..100).collect{n->[0:'fizzbuzz'].get(n%15,
[0:'fizz'].get(n%3,[0:'buzz'].get(n%5,n))}

// type is obvious
def x = new MyObject()
// this creates what?
def x = createObj()
// better
MyObject x = createObj()
```

Database Performance Tips

- Navigating the domain structure = GORM/Hibernate queries
 - logSql = true
 - Prepare to be horrified
- Don't do individual queries in a loop
- Use `.read()` instead of `.get()` for objs that won't be modified
 - Better memory performance
 - Not really read only, can still change values and call `.save()`

```
// loads full program and status objects
Program.findByStatus(Status.findByName("Completed").department*.name
// loads just the data needed, in one query
Program.createCriteria.list() {
  projections {
    department {
      property( 'name' )
    }
  }
  status {
    eq( 'name', 'Completed' )
  }
}

// multiple queries
[1,2,3].each { list << Domain.get(it) }
// one query
list << Domain.getAll([1,2,3])
```

Additional Domain/DB Tips

- Use `withNewSession` in custom validators that need to do DB checks
 - Hibernate flushes queued updates before executing queries
 - `withNewSession` avoids unwanted/unexpected flush
- Use `@EqualsAndHashCode` on domains
 - Can have problems comparing proxy objs to actual domain instances
 - Or implement `Comparable` interface
- Use `.read()` instead of `.get()` for objs that won't be modified
 - Better memory performance
 - Not really read only, can still change values and call `.save()`

```
// access db to check for duplicate obj
Domain.withNewSession { session →
    Domain.createCriteria().list() {
        ilike( 'name', name )
        if ( id ) {
            ne( 'id', id )
        }
        maxResults( 1 )
    }
}

// comparable, maybe be as simple as
int compareTo(that) {
    id <=> that?.id
}
```

General Development Tips

□ Web Console Plugin

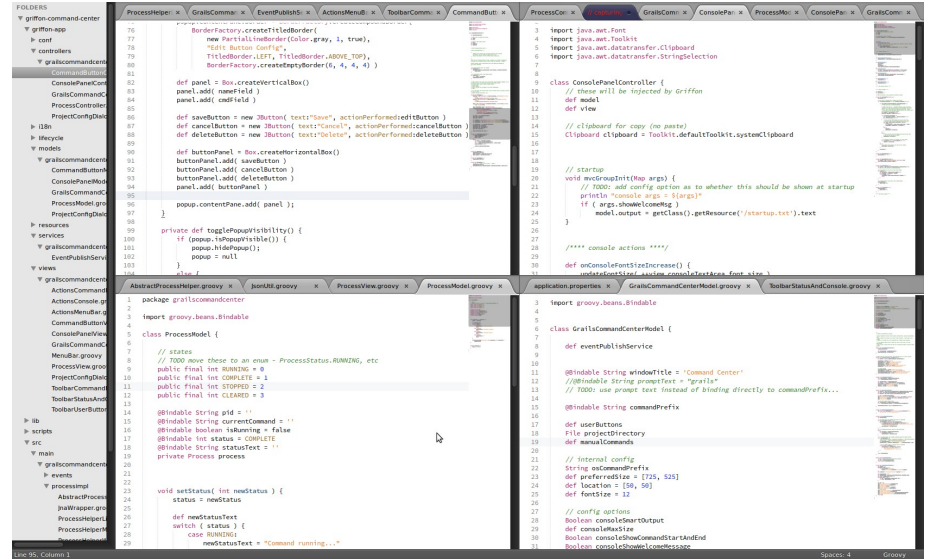
- Write code here, verify it works
- Especially good for domain logic to avoid app restarts/reloading flakiness
- Great way to experiment with Groovy

□ Sublime Text

- Grid layout - view 4 artefacts simultaneously
- Work in smaller windows = smaller methods

□ Code Coverage / Cobertura Plugin

- Code coverage reports when running tests



Resources For Ongoing Tips

- This Week In Grails
 - <http://burtbeckwith.com/blog>
- Groovy Blogs
 - <http://groovyblogs.org>
- Tomas Lin
 - <http://fbflex.wordpress.com>

Future Presentation Suggestions

- Plugin Oriented Architectures
- Plugin development in general
- Command objs as primary app artefact
- Other application architectures
- Integrations with other frameworks/technologies
 - Vert.x / web sockets / JMS / etc
- Same presentation as today, except showing how this is all wrong

Next Meeting

July 2 @ Noon

Red Jasper room

Topic = ?